

# MSR/SBSE Tools and Infrastructures

By Diomidis Spinellis (rapporteur), Tse-Hsun (Peter) Chen, Yasutaka Kamei, Masanari Kondo, Neil Walkinshaw, Xin Xia, and Shin Yoo

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## Outline

- Tools
- Infrastructures and Data
- Practices
- Four key readings
- More readings
- Future



#### **Generic Tools**

- Git (CLI)
- Shell scripts
  - Flexible
  - Collect and structure ready for analysis
  - Easy to interface from Git and to R/Python
  - Easy to construct pipeline incrementally

#### **Text Processing Tools**

- Mallet
- TwitterLDA

## Interaction Data Collection

- ActivitySpace
- Mylyn
- Hackystat

# **Evolutionary Computation Tools**

- Evolutionary Computation Framework <u>http://ecf.zemris.fer.hr/</u>
- jMetal (Java, MOEAs) <u>https://jmetal.github.io/jMetal/</u>
- DEAP Distributed Evolutionary Algorithms in Python — <u>https://github.com/DEAP/deap</u>
- ECJ Evolutionary Computation in Java <u>https://cs.gmu.edu/~eclab/projects/ecj/</u>
- Apache Commons Math <u>http://commons.apache.org/proper/commons-math/</u>
- MOEA (Multi-objective evolutionary algorithms) Framework — <u>https://moeaframework.org</u>

#### Search-Based Software Testing Tools

- EvoSuite unit testing for Java <u>http://www.evosuite.org</u>
- CAVM structural testing generation for C using AVM <u>https://bitbucket.org/teamcoinse/cavm/src</u>
- FLUCCS Fault Localisation, works with Defects4J, GP-based localisation <u>https://bitbucket.org/teamcoinse/fluccs</u>
- GunPowder Code instrumentation for C
- PyGGI genetic improvement at line level

#### Code Analysis Tools and Frameworks

- ASM (Java bytecode)
- BCEL
- SOOT (Unmaintained)
- JavaParser (Less powerful than SOOT)
- SrcML Provides XML representation of code
- ckjm Chidamber and Kemerer Java Metrics
- qmcalc calculate quality metrics from C source code

## **Repository Analysis Tools**

- Commit-Guru <u>http://commit.guru/</u>
- reaper Project selection <u>https://github.com/RepoReapers/reaper</u>
- RepoDriller Java Framework <u>https://github.com/mauricioaniche/repodriller</u>
- Boa a DSL for querying software repositories <u>http://boa.cs.iastate.edu/</u>
- GrimoireLab Data gathering, enrichment, and visualization from diverse data sources <u>http://grimoirelab.github.io/</u>



#### **Data Collections**

- PROMISE tera-PROMISE SeaCraft (on Zenodo)
- MSR Challenge data sets
- MSR data showcase papers
- awesome-msr —

https://github.com/dspinellis/awesome-msr

Links to all data sets that follow

### Product Data

- AndroZoo a growing collection of Android Applications
- **Boa** a domain-specific language and infrastructure that eases mining software repositories
- **GHTorrent** an effort to create a scalable, queriable, offline mirror of data offered through the Github REST API
- **GitHub on Google BigQuery** GitHub data accessible through Google's BigQuery platform
- RepoReapers Data Set A data set containing a collection of engineered software projects from GHTorrent.
- Maven metrics a collection of software complexity & sizing metrics for the Maven Repository
- Unix history a Git repository with 46 years of Unix history evolution

## Fault and Failure Data

- **Bug Prediction Dataset** a collection of models and metrics from Eclipse JDT Core, PDE UI, Equinox Framework, Lucene, Mylyn, and their histories
- **CoREBench** a collection of 70 realistically Complex Regression Errors that were systematically extracted from the repositories and bug reports of four open-source software projects: Make, Grep, Findutils, and Coreutils
- Defects4J a collection of 395 reproducible bugs collected with the goal of advancing software testing research
- Findbugs-maven a set of FindBugs reports for the Java projects of the Maven repository
- SIR Software-artifact Infrastructure Repository Java, C, C++, and C# software together with test suites and fault data

#### Process Data

- Code Reviews Code reviews of OpenStack, LibreOffice, AOSP, Qt, Eclipse
- **KaVE** developer tool interaction data
- mzdata Multi-extract and Multi-level Dataset of Mozilla Issue Tracking History
- Stack Exchange an anonymized dump of all user-contributed content on the Stack Exchange network.
- **TravisTorrent** TravisTorrent provides free and easy-to-use Traivs CI build analyses.

#### Other Data

- Enron Spreadsheets and Emails all the spreadsheets and emails used in the paper
  'Enron's Spreadsheets and Related Emails: A Dataset and Analysis'
- STAMINA (STAte Machine INference Approaches) data are used to benchmark techniques for learning deterministic finite state machines (FSMs)

## Practices

- Ensure reproducibility
- Separate the data from its processing
- Adopt easily shareable data formats
- Use Git porcelain format, terminate records with blank (-z)
- Provide SBSE algorithm parameters
- Statistical rigor
  - Use appropriate sample size
  - Include descriptive statistics
  - Provide random number seeds
- Adopt scientific computing best practices
- Use a systematic process for data set selection

PLOS BIOLOGY

#### **Community Page**

#### **Best Practices for Scientific Computing**

Greg Wilson<sup>1</sup>\*, D. A. Aruliah<sup>2</sup>, C. Titus Brown<sup>3</sup>, Neil P. Chue Hong<sup>4</sup>, Matt Davis<sup>5</sup>, Richard T. Guy<sup>6¤</sup>, Steven H. D. Haddock<sup>7</sup>, Kathryn D. Huff<sup>8</sup>, Ian M. Mitchell<sup>9</sup>, Mark D. Plumbley<sup>10</sup>, Ben Waugh<sup>11</sup>, Ethan P. White<sup>12</sup>, Paul Wilson<sup>13</sup>

#### PLOS COMPUTATIONAL BIOLOGY

#### PERSPECTIVE

Good enough practices in scientific computing

Greg Wilson  $^{10}*$  , Jennifer Bryan  $^{20}$  , Karen Cranston  $^{30}$  , Justin Kitzes  $^{40}$  , Lex Nederbragt  $^{50}$  , Tracy K. Teal  $^{60}$ 

- 1. Write programs for people, not computers.
- (a) A program should not require its readers to hold more than a handful of facts in memory at once.
- (b) Make names consistent, distinctive, and meaningful.
- (c) Make code style and formatting consistent.

2. Let the computer do the work.

- (a) Make the computer repeat tasks.
- (b) Save recent commands in a file for re-use.
- (c) Use a build tool to automate workflows.
- 3. Make incremental changes.
- (a) Work in small steps with frequent feedback and course correction.
- (b) Use a version control system.
- (c) Put everything that has been created manually in version control.
- 4. Don't repeat yourself (or others).
- (a) Every piece of data must have a single authoritative representation in the system.
- (b) Modularize code rather than copying and pasting.
- (c) Re-use code instead of rewriting it.

5. Plan for mistakes.

- (a) Add assertions to programs to check their operation.
- (b) Use an off-the-shelf unit testing library.
- (c) Turn bugs into test cases.
- (d) Use a symbolic debugger.

6. Optimize software only after it works correctly.

- (a) Use a profiler to identify bottlenecks.
- (b) Write code in the highest-level language possible.

7. Document design and purpose, not mechanics.

- (a) Document interfaces and reasons, not implementations.
- (b) Refactor code in preference to explaining how it works.
- (c) Embed the documentation for a piece of software in that software.

8. Collaborate.

- (a) Use pre-merge code reviews.
- (b) Use pair programming when bringing someone new up to speed and when tackling particularly tricky problems.
- (c) Use an issue tracking tool.

# On Reproducibility

- Provide script to extract data
- Fork the repository from which data was extracted
- Provide data set
- Archive data set (e.g. on Zenodo) and cite its DOI
- Provide a way to run the processing
  - Provide an interactive notebook
  - Shell script with dependency installation
  - Docker file
  - VM Image file
- Provide statistical analysis scripts
- For double-blind reviewing
  - Anonymised read-only data sharing: Zenodo, OSF.io

## Five Key Readings

- Bird, Christian, Tim Menzies, and Thomas Zimmermann, eds. The Art and Science of Analyzing Software Data. Elsevier, 2015.
- Kuhn, Max, and Kjell Johnson. Applied predictive modeling. Vol. 810. New York: Springer, 2013.
- P. McMinn. Search-based software test data generation: A survey. Software Testing, Verification and Reliability, 14(2):105–156, June 2004.
- J. Petke, S. Haraldsson, M. Harman, w. langdon, D. White, and J. Woodward. Genetic improvement of software: a comprehensive survey. IEEE Transactions on Evolutionary Computation, PP(99):1–1, 2017.
- Wilson, Greg, Dhavide A. Aruliah, C. Titus Brown, Neil P. Chue Hong, Matt Davis, Richard T. Guy, Steven HD Haddock et al. "<u>Best practices</u> <u>for scientific computing</u>." PLoS biology 12, no. 1 (2014): e1001745.

#### **More Articles**

- G. Fraser and A. Arcuri. Whole test suite generation. IEEE Trans. Softw. Eng., 39(2):276–291, Feb. 2013.
- Just, René, Darioush Jalali, and Michael D. Ernst. "Defects4J: A database of existing faults to enable controlled testing studies for Java programs." In Proceedings of the 2014 International Symposium on Software Testing and Analysis, pp. 437-440. ACM, 2014.
- Rosen, Christoffer, Ben Grawi, and Emad Shihab. "Commit Guru: analytics and risk prediction of software commits." In Proceedings of the 2015 10th Joint Meeting on Foundations of Software Engineering, pp. 966-969. ACM, 2015.
- Bao, Lingfeng, Deheng Ye, Zhenchang Xing, Xin Xia, and Xinyu Wang. "Activityspace: a remembrance framework to support interapplication information needs." In Automated Software Engineering (ASE), 2015 30th IEEE/ACM International Conference on, pp. 864-869. IEEE, 2015.
- Gousios, Georgios, and Diomidis Spinellis. "GHTorrent: GitHub's data from a firehose." In Proceedings of the 9th IEEE Working Conference on Mining Software Repositories, pp. 12-21. IEEE Press, 2012.
- Krishna, Rahul, Tim Menzies, and Wei Fu. "Too much automation? The bellwether effect and its implications for transfer learning." In Proceedings of the 31st IEEE/ACM International Conference on Automated Software Engineering, pp. 122-131. ACM, 2016.



## What we would do in a month

- Cookbook guide to various techniques
- Cross reference between tools/data sets and published papers

#### What we should do as a community

- Shared data infrastructure
  - On a cloud provider
- Product and process data from proprietary projects
- Greater emphasis to replicate experiments of significantly larger scale data sets
  - This might be difficult to publish
  - Specialist tracks for things that are difficult to publish
    - Reproducibility
    - Negative results
    - (As is done RENE-track in SANER 2018)

## Product and process data from proprietary projects

- Difficult
  - Legal, regulatory, reputation, problems.
  - Can leak proprietary data
- Old projects might be candidates
  - Existing examples
    - Microsoft Word 2.0
    - Unix Research Editions
    - Microsoft DOS
    - Apple MacPaint
    - Apple iOS kernel
- Provide and obtain aggregate process data





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